

Expander Graphs and Their Applications (IX)

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Review of the Previous Lecture

The Base Graphs

Recall:

1. In the inductive construction of expander graph family using the zig-zag product, we start with a $(d^4, d, 1/4)$ -graph.
2. In Reingold's algorithm, we start with a $(d^{16}, d, 1/2)$ -graph.

In the following, we

- ▶ provide some *explicit construction*,
- ▶ and prove their existence by the *probabilistic method*.

The Affine Plane

Let $q := p^t$ where p is a prime and $t \in \mathbb{N}$. And let \mathbb{F}_q be the *finite field of size q* .

Then AP_q is a graph with vertex set \mathbb{F}_q^2 and edge set

$$\left\{ \begin{array}{l} \text{an edge between } (a, b) \text{ and } (c, d) \\ | a, b, c, d \in \mathbb{F}_q \text{ and } ac = b + d \end{array} \right\}.$$

Equivalently, we connect the vertex (a, b) to all points on the line

$$\underline{L_{a,b}} := \{(x, y) \mid y = ax - b\}.$$

Lemma

AP_q is a $(q^2, q, 1/\sqrt{q})$ -graph.

The Affine Plane (cont'd)

Let

$$AP_q^1 := AP_q \otimes AP_q$$
$$AP_q^{i+1} := AP_q^i \otimes AP_q.$$

Theorem

AP_q^i is an $(q^{2(i+1)}, q^2, i/\sqrt{q})$ -graph.

Choosing some sufficiently large q , we can get a $(d^4, d, 1/4)$ -graph or a $(d^{16}, d, 1/2)$ graph.

Main Theorem

Theorem

There exists a constant $c > 0$ such that for all sufficiently large $n \in \mathbb{N}$ there exists an n -vertex, 3-regular graphs with $h(G) \geq c$.

Random Perfect Matching

Definition

Let G be a graph. A matching M of G is a subset of $E(G)$ (without selfloop) such that *every vertex appears in at most one edge of the subset*. M is a perfect matching of G if every vertex is incident to one edge in M .

Let $k \in \mathbb{N}$ and $V := [2k]$. Consider the following random process $\mathbb{P}(k)$:

1. $S \leftarrow V$ and $E \leftarrow \emptyset$.
2. **while** $S \neq \emptyset$ **do**
3. Choose a pair $(u, v) \in S^2$ uniformly at random.
4. $S \leftarrow S \setminus \{u, v\}$ and $E \leftarrow E \cup \{\text{an edge between } u \text{ and } v\}$.
5. **Output** E .

$\mathbb{P}(k)$ is a random perfect matching on $[2k]$.

Random d -Regular Graph

Let $k, d \in \mathbb{N}$ and consider the random process $\mathbb{R}_d(k)$.

1. $V \leftarrow [2k]$ and $E \leftarrow \emptyset$.
2. **for** $\ell = 1$ **to** d **do**
3. $E \leftarrow E \cup \mathbb{P}(k)$
4. Output (V, E) .

$\mathbb{R}_d(k)$ is a d -regular graph on vertices $[2k]$.

An Important Warning: $\mathbb{R}_d(k)$ is not uniformly distributed over all d -regular graphs on vertices $[2k]$.

Main Theorem (Restated)

Theorem

There exists a constant $c > 0$ such that for all sufficiently large $k \in \mathbb{N}$

$$\Pr [h(\mathbb{R}_3(k)) \geq c] > 0$$

Introduction to PCP

Probabilistic Verifier

Definition

A verifier V is a *probabilistic polynomial time algorithm* with access to an input $x \in \Sigma^*$ and a string $\tau \in \Sigma^*$ of (internal) *random binary bits*. Furthermore, V has access to a proof $\pi \in \Sigma^*$.

V will either accept or reject the input x , depending on (x, τ, π) .

We require that V is non-adaptive, i.e., it first reads the input x and the random bits τ , and then decides which positions in the proof π it wants to query. That is, the positions V queries do not depend on the answers that V got from *previous queries*.

The result of V 's computation on x , τ and π is denoted by $V(x, \tau, \pi)$. As usual 1 means *accepting*, 0 for *rejecting*.

Probabilistic Verifier (cont'd)

1. V is **polynomial time** in $|x|$.
2. The query positions depend on and only on x and τ (non-adaptive), so we might view the query positions as a function

$$p_V : \Sigma^* \times \Sigma^* \rightarrow \mathbb{N}^*,$$

such that $p_V(x, \tau)$ is computable in time polynomial in $|x|$. We may assume p_V is given *explicitly* with the verifier V .

3. The run of $V(x, \tau, \pi)$ that does not involve π might also depend on the random string τ .
4. We can divide the computation of $V(x, \tau, \pi)$ into 3 parts:
 - (i) Compute from x and τ a sequence of positions $\bar{p} = p_1 p_2 \dots p_\ell = p_V(x, \tau)$.
 - (ii) Read the letters on the positions \bar{p} of π to form a string

$$\pi \upharpoonright \bar{p} := \pi(p_1)\pi(p_2)\dots\pi(p_\ell),$$

where $\underline{\pi(p)}$ denotes the letter in the p -th position of π .

- (iii) Compute an answer from x , τ , and $\pi \upharpoonright \bar{p}$.

$(r(n), q(n))$ -Restricted Verifier

Definition

Let $r, q : \mathbb{N} \rightarrow \mathbb{N}$ be two **monotone** functions.

An $(r(n), q(n))$ -restricted verifier is a verifier that for inputs of length n uses at most $O(r(n))$ random bits and queries at most $O(q(n))$ bits from the proof.

1. If V is $(r(n), q(n))$ -restricted, then for any input $x \in \Sigma^*$, Then $|\tau| = O(r(n))$ and $|p_V(x, \tau)| = O(q(n))$.
2. There is no restriction on the length of the proof π .

PCP Classes

Definition

Let $r, q : \mathbb{N} \rightarrow \mathbb{N}$ be two monotone functions.

The class $\text{PCP}(r(n), q(n))$ consists of all languages Q where there exists an $(r(n), q(n))$ -restricted verifier V such that for all x

$$\begin{aligned}x \in L &\iff \exists \pi \Pr_{\tau}[V(x, \tau, \pi) = 1] = 1, \\x \notin L &\iff \forall \pi \Pr_{\tau}[V(x, \tau, \pi) = 1] < \frac{1}{2}.\end{aligned}$$

Here in $\Pr_{\tau}[\dots]$ the probability is taken over all random strings τ of length $O(r(n))$.

Remark. $1/2$ in the above definition can be replaced by any $0 < \varepsilon < 1$.

Definition

Let $R, Q \subseteq \mathbb{N} \rightarrow \mathbb{N}$ be two classes of monotone functions.

$$\underline{\text{PCP}(R, Q)} := \bigcup_{r \in R, q \in Q} \text{PCP}(r(n), q(n)).$$

Let poly denote the class of *all polynomials over* \mathbb{N} , i.e. $\mathbb{N}[x]$.

Theorem

$$\text{PCP}(\text{poly}, 0) = \text{coRP},$$

$$\text{PCP}(0, \text{poly}) = \text{NP}.$$

Proof of $\text{PCP}(\text{poly}, 0) = \text{coRP}$

For every problem $Q \in \Sigma^*$, its **complement** is

$$\bar{Q} := \{x \in \Sigma^* \mid x \notin Q\}.$$

Let $Q \subseteq \Sigma^*$ with $\bar{Q} \in \text{RP}$. Then there is a polynomial time probabilistic algorithm \mathbb{A} such that for every $x \in \Sigma^*$

$$\begin{aligned} x \notin Q &\iff x \in \bar{Q} &\iff \Pr_{\tau}[\mathbb{A}(x, \tau) = 1] \geq \frac{1}{2}, \\ x \in Q &\iff x \notin \bar{Q} &\iff \Pr_{\tau}[\mathbb{A}(x, \tau) = 1] = 0, \end{aligned}$$

where τ is a random string of length *polynomial in $|x|$* .

By *swapping accepting and rejecting* of \mathbb{A} we get an algorithm $\bar{\mathbb{A}}$:

$$\begin{aligned} x \notin Q &\iff \Pr_{\tau}[\bar{\mathbb{A}}(x, \tau) = 0] \leq \frac{1}{2}, \\ x \in Q &\iff \Pr_{\tau}[\bar{\mathbb{A}}(x, \tau) = 0] = 1. \end{aligned}$$

That is, $Q \in \text{PCP}(\text{poly}, 0)$.

$\text{PCP}(\text{poly}, 0) \subseteq \text{coRP}$ can be proved similarly.

⊢

Proof of $\text{PCP}(0, \text{poly}) = \text{NP}$

$\text{NP} \subseteq \text{PCP}(0, \text{poly})$ is trivial.

Let $Q \in \text{PCP}(0, \text{poly})$. Since no random bit is needed, there is a polynomial time deterministic verifier V such that

$$\begin{aligned}x \in Q &\iff \exists \pi V(x, \pi) = 1, \\x \notin Q &\iff \forall \pi V(x, \pi) = 0.\end{aligned}$$

with $|p_V(x)| = q(|x|)$ for some polynomial q .

Consider the following algorithm $\mathbb{A}(x)$.

1. $\ell \leftarrow q(|x|)$.
2. *Guess a string* $\bar{a} = a_1 \dots a_\ell \in \Sigma^\ell$.
3. $\bar{p} = p_1 \dots p_\ell \leftarrow p_V(x)$.
4. Simulate $V(x, \pi)$ for an “imaginary” π by replacing each π_{p_i} by a_i for $1 \leq i \leq \ell$.

If $x \in Q$, then we have a π witnessing the membership. Thus \mathbb{A} can guess $\bar{a} = \pi \upharpoonright p_V(x)$, and accept x .

If $x \notin Q$, then there is no way for \mathbb{A} to guess an \bar{a} to accept x . ⊥