



Algorithms Design I

Prologue

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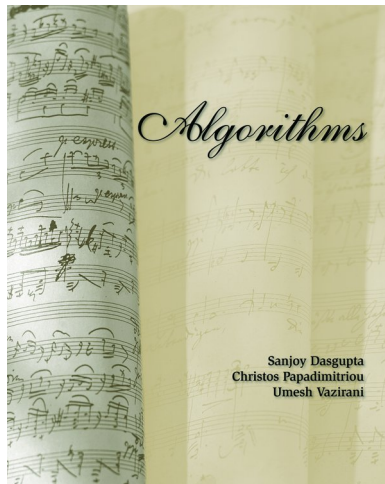
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Reference Book

Algorithms

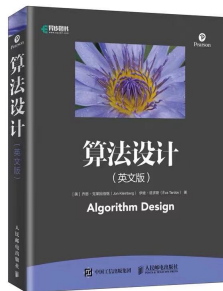
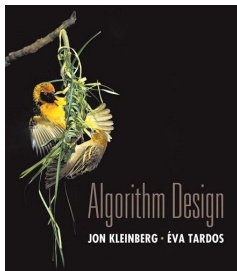
- Sanjoy Dasgupta
- San Diego Christos Papadimitriou
- Umesh Vazirani
- McGraw-Hill, 2007.



Reference Book

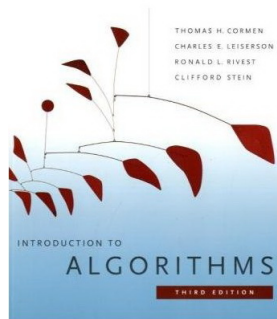
Algorithm Design

- Jon Kleinberg, Éva Tardos
- Addison-Wesley, 2005.



Introduction to Algorithms

- Thomas H. Cormen
- Charles E. Leiserson
- Ronald L. Rivest
- Clifford Stein
- The MIT Press (3rd edition), 2009.



Scoring Policy

10% Attendees.

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30% Homework.

- Six assignments.
- Each one is 5pts.
- Work out individually.
- Each assignment will be evaluated by *A, B, C, D, F* (Excellent(5), Good(5), Fair(4), Delay(3), Fail(0))

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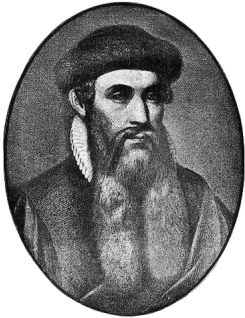
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60% Final exam.

Any Questions?

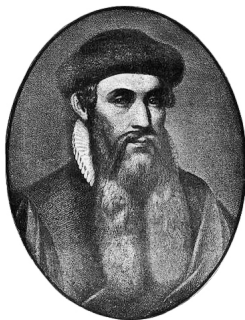
Two Things Change the World

Johann Gutenberg



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In 1448 in the German city of Mainz a goldsmith named Johann Gutenberg discovered a way to print books by putting together **movable metallic pieces**.



Bì Shēng (972-1051)

Bì Shēng was a Chinese artisan, engineer, and inventor of the world's first movable type technology, with printing being one of the **Four Great Inventions** of Ancient China.

Two Ideas Changed the World

Because of the **typography**, literacy spread, the Dark Ages ended, the human intellect was liberated, science and technology triumphed, the Industrial Revolution happened.

Many historians say we owe all this to **typography**.

Others insist that the key development was not **typography**, but **algorithms**.

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The decimal system was invented in India around AD 600. Using only 10 symbols, even very large numbers were written down compactly, and arithmetic is done efficiently by elementary steps.

Al Khwarizmi



Al Khwarizmi (780 - 850)

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In the 12th century, Latin translations of his work on the Indian numerals, introduced the decimal system to the Western world. (Source: Wikipedia)

Al Khwarizmi laid out the basic methods for

- adding,
- multiplying,
- dividing numbers,
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These procedures were precise, unambiguous, mechanical, efficient, correct.

They were **algorithms**, a term coined to honor the wise man after the decimal system was finally adopted in Europe, many centuries later.

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An abstract recipe, prescribing a **process** which may be carried out by a human, a computer or by other means.

Any well-defined computational procedure that makes some value, or set of values, as **input** and produces some value, or set of values, as **output**. An algorithm is thus a **finite** sequence of computational steps that transform the input into the output.

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A **program** is

- an **implementation** of an algorithm, or algorithms.
- A program does not necessarily **terminate**.

Fibonacci Algorithm

Leonardo Fibonacci



Leonardo Fibonacci (1170 - 1250)



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Fibonacci helped the spread of the decimal system in Europe, primarily through the publication in the early 13th century of his Book of Calculation, the [Liber Abaci](#). (Source: Wikipedia)

Fibonacci Sequence

0, 1, 1, 2, 3, 5, 8, 13, 21, 34, ...

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Formally,

$$F_n = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ F_{n-1} + F_{n-2} & \text{if } n > 1 \end{cases}$$

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Q: What is F_{100} or F_{200} ?

An Exponential Algorithm

```
FIBO1 (n)  
a nature number n;  
if n = 0 then return (0);  
if n = 1 then return (1);  
return (FIBO1 (n - 1) + FIBO1 (n - 2));
```

Three Questions about An Algorithm

- 1 Is it correct?
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The first question is trivial, as this algorithm is precisely Fibonacci's definition of F_n

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It is exponential to n .

Why Exponential Is Bad?

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In 2022, the fastest is **Frontier**, 1.102×10^{18} per second.

Moore's Law

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The running time of FIB01 is proportional to

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Such is the curse of exponential time.

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Now we know $\text{FIB1}(n)$ is correct and inefficient, so can we do better?

An Polynomial Algorithm

```
FIBO2 (n)  
a nature number n;  
  
if n = 0 then return (0);  
create an array f[0...n];  
f[0] = 0; f[1] = 1;  
for i = 2 to n do  
  | f[i] = f[i - 1] + f[i - 2];  
end  
return (f[n]);
```

An Analysis

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How long does it take?

The inner loop consists of a single computer step and is executed $n - 1$ times. Therefore the number of computer steps used by `FIB02` is **linear** in n .

A More Careful Analysis

We count the number of basic computer steps executed by each algorithm and regard these basic steps as **taking a constant amount of time**.

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The n -th Fibonacci number is about $0.694n$ bits long, and this can far exceed **32** as n grows.

Arithmetic operations on arbitrarily large numbers cannot possibly be performed in a single, constant-time step.

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The addition of two n -bit numbers takes time roughly **proportional to n** (next lecture).

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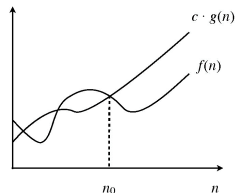
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- **Exercise 0.4**

Big-O Notation

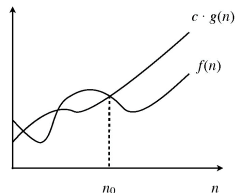
Big O notation

Upper bounds. $f(n)$ is $O(g(n))$ if there exist constants $c > 0$ and $n_0 \geq 0$ such that $0 \leq f(n) \leq c \cdot g(n)$ for all $n \geq n_0$.



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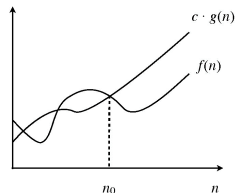
Example

Let $f(n) = 32n^2 + 17n + 1$.

- $f(n)$ is $O(n^2)$.
- $f(n)$ is neither $O(n)$ nor $O(n \log n)$.

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Typical usage. Insertion sort makes $O(n^2)$ compares to sort n elements.

Quiz

Let $f(n) = 3n^2 + 17n \log_2 n + 1000$. Which of the following are true?

- A $f(n)$ is $O(n^2)$.
- B $f(n)$ is $O(n^3)$.
- C Both A and B.
- D Neither A nor B.

Big O notational abuses

One-way “equality”. $O(g(n))$ is a set of functions, but computer scientists often write $f(n) = O(g(n))$ instead of $f(n) \in O(g(n))$.

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Example

Consider $g_1(n) = 5n^3$ and $g_2(n) = 3n^2$.

- We have $g_1(n) = O(n^3)$ and $g_2(n) = O(n^3)$.
- But, do not conclude $g_1(n) = g_2(n)$.

Big O notation: properties

Reflexivity. f is $O(f)$.

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Proof.

- $\exists c_1 > 0$ and $n_1 \geq 0$ such that $0 \leq f_1(n) \leq c_1 \cdot g_1(n)$ for all $n \geq n_1$.
- $\exists c_2 > 0$ and $n_2 \geq 0$ such that $0 \leq f_2(n) \leq c_2 \cdot g_2(n)$ for all $n \geq n_2$.
- Then, $0 \leq f_1(n) \cdot f_2(n) \leq c_1 \cdot c_2 \cdot g_1(n) \cdot g_2(n)$ for all $n \geq \max\{n_1, n_2\}$.

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Sums. If f_1 is $O(g_1)$ and f_2 is $O(g_2)$, then $f_1 + f_2$ is $O(\max\{g_1, g_2\})$.

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Sums. If f_1 is $O(g_1)$ and f_2 is $O(g_2)$, then $f_1 + f_2$ is $O(\max\{g_1, g_2\})$.

Transitivity. If f is $O(g)$ and g is $O(h)$, then f is $O(h)$.

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Proof.

- $\exists c_1 > 0$ and $n_1 \geq 0$ such that $0 \leq f_1(n) \leq c_1 \cdot g_1(n)$ for all $n \geq n_1$.
- $\exists c_2 > 0$ and $n_2 \geq 0$ such that $0 \leq f_2(n) \leq c_2 \cdot g_2(n)$ for all $n \geq n_2$.
- Then, $0 \leq f_1(n) \cdot f_2(n) \leq c_1 \cdot c_2 \cdot g_1(n) \cdot g_2(n)$ for all $n \geq \max\{n_1, n_2\}$.

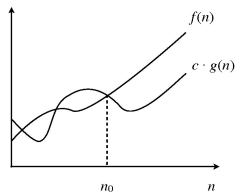
Sums. If f_1 is $O(g_1)$ and f_2 is $O(g_2)$, then $f_1 + f_2$ is $O(\max\{g_1, g_2\})$.

Transitivity. If f is $O(g)$ and g is $O(h)$, then f is $O(h)$.

Ex. $f(n) = 5n^3 + 3n^2 + n + 1234$ is $O(n^3)$.

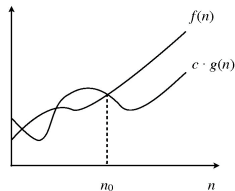
Big Ω notation

Lower bounds. $f(n)$ is $\Omega(g(n))$ if there exist constants $c > 0$ and $n_0 \geq 0$ such that $f(n) \geq c \cdot g(n) \geq 0$ for all $n \geq n_0$.



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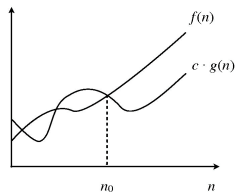
Example

Let $f(n) = 32n^2 + 17n + 1$.

- $f(n)$ is both $\Omega(n^2)$ and $\Omega(n)$.
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Typical usage. Any compare-based sorting algorithm requires $\Omega(n \log n)$ compares in the worst case.

Which is an equivalent definition of big Omega notation?

- A $f(n)$ is $\Omega(g(n))$ iff $g(n)$ is $O(f(n))$.
- B $f(n)$ is $\Omega(g(n))$ iff there exist constants $c > 0$ such that

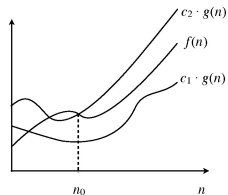
$$f(n) \geq c \cdot g(n) \geq 0$$

for infinitely many n .

- C Both A and B.
- D Neither A nor B.

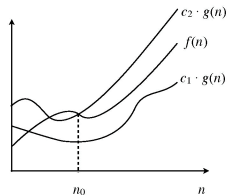
Big Θ notation

Tight bounds. $f(n)$ is $\Theta(g(n))$ if there exist constants $c_1 > 0, c_2 > 0$, and $n_0 \geq 0$ such that $0 \leq c_1 \cdot g(n) \leq f(n) \leq c_2 \cdot g(n)$ for all $n \geq n_0$.



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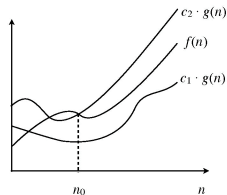
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Typical usage. Mergesort makes $\Theta(n \log n)$ compares to sort n elements.

Which is an equivalent definition of big Theta notation?

- A $f(n)$ is $\Theta(g(n))$ iff $f(n)$ is both $O(g(n))$ and $\Omega(g(n))$.
- B $f(n)$ is $\Theta(g(n))$ iff $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c$ for some constant $0 < c < +\infty$.
- C Both A and B.
- D Neither A nor B.

Proposition

If $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c$ for some constant $0 < c < \infty$ then $f(n)$ is $\Theta(g(n))$.

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Proof.

By definition of the limit, for any $\varepsilon > 0$, there exists n_0 such that

$$c - \varepsilon \leq \frac{f(n)}{g(n)} \leq c + \varepsilon$$

for all $n \geq n_0$.

Choose $\varepsilon = 1/2c > 0$.

Multiplying by $g(n)$ yields $1/2c \cdot g(n) \leq f(n) \leq 3/2c \cdot g(n)$ for all $n \geq n_0$.

Thus, $f(n)$ is $\Theta(g(n))$ by definition, with $c_1 = 1/2c$ and $c_2 = 3/2c$.

Proposition

If $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0$, then $f(n)$ is $O(g(n))$ but not $\Omega(g(n))$.

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If $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \infty$, then $f(n)$ is $\Omega(g(n))$ but not $O(g(n))$.

Asymptotic bounds for some common functions

Polynomials. Let $f(n) = a_0 + a_1n + \dots + a_dn^d$ with $a_d > 0$. Then, $f(n)$ is $\Theta(n^d)$.



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Logarithms and polynomials. $\log_a n$ is $O(n^d)$ for every $a > 1$ and every $d > 0$.

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Exponentials and polynomials. n^d is $O(r^n)$ for every $r > 1$ and every $d > 0$.

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Asymptotic bounds for some common functions

Factorials. $n!$ is $2^{\Theta(n \log n)}$.

Asymptotic bounds for some common functions

Factorials. $n!$ is $2^{\Theta(n \log n)}$.

Stirling's formula:

$$n! \sim \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

Big O notation with multiple variables

Upper bounds. $f(m, n)$ is $O(g(m, n))$ if there exist constants $c > 0$, $m_0 \geq 0$, and $n_0 \geq 0$ such that $f(m, n) \leq c \cdot g(m, n)$ for all $n \geq n_0$ and $m \geq m_0$.

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Example

$$f(m, n) = 32mn^2 + 17mn + 32n^3.$$

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Typical usage. Breadth-first search takes $O(m + n)$ time to find a shortest path from s to t in a digraph with n nodes and m edges.