

Design and Analysis of Algorithms (XI)
Linear Programming: Introduction

## An Introduction to Linear Programming

## Linear Programming

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A linear programming problem gives a set of variables，and assigns real values to them so as to
（1）satisfy a set of linear equations and／or linear inequalities involving these variables，and
（2）maximize or minimize a given linear objective function．

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- triangular chocolates, called Pyramide,
- and the more decadent and deluxe Pyramide Nuit.

Q: How much of each should it produce to maximize profits?

- Every box of Pyramide has a a profit of $\$ 1$.
- Every box of Nuit has a profit of $\$ 6$.
- The daily demand is limited to at most 200 boxes of Pyramide and 300 boxes of Nuit.
- The current workforce can produce a total of at most 400 boxes of chocolate per day.


## LP Formulation

$$
\begin{array}{lc}
\text { Objective function } & \max x_{1}+6 x_{2} \\
\text { Constraints } & x_{1} \leq 200 \\
& x_{2} \leq 300 \\
& x_{1}+x_{2} \leq 400 \\
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It is a convex polygon.

## The Convex Polygon



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The optimum solution will be the very last feasible point that the profit line sees and must therefore be a vertex of the polygon.


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- For instance, $x \leq 1, x \geq 2$.
(2) The constraints are so loose that the feasible region is unbounded, and it is possible to achieve arbitrarily high objective values.
- For instance, $\max x_{1}+x_{2}$
- $x_{1}, x_{2} \geq 0$


## Solving Linear Programs

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It does hill-climbing on the vertices of the polygon, walking from neighbor to neighbor so as to steadily increase profit along the way.

Upon reaching a vertex that has no better neighbor, simplex declares it to be optimal and halts.

## Solving Linear Programs

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By simple geometry. Since all the vertex's neighbors lie below the line, the rest of the feasible polygon must also lie below this line.

The Example


## More Products

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Nuit and Luxe require the same packaging machinery. Luxe uses it three times as much, which imposes another constraint $x_{2}+3 x_{3} \leq 600$.

$$
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\max x_{1}+6 x_{2}+13 x_{3} \\
x_{1} \leq 200 \\
x_{2} \leq 300 \\
x_{1}+x_{2}+x_{3} \leq 400 \\
x_{2}+3 x_{3} \leq 600 \\
x_{1}, x_{2}, x_{3} \geq 0
\end{gathered}
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Each linear equation defines a 3D plane, and each inequality a half-space on one side of the plane.
The feasible region is an intersection of seven half-spaces, a polyhedron.
A profit of $c$ corresponds to the plane $x_{1}+6 x_{2}+13 x_{3}=c$.
As $c$ increases, this profit-plane moves parallel to itself, further into the positive orthant until it no longer touches the feasible region.

The Example


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Q：How would the simplex algorithm behave on this modified problem？

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Q: How would the simplex algorithm behave on this modified problem?
A possible trajectory

$$
\frac{(0,0,0)}{\$ 0} \rightarrow \frac{(200,0,0)}{\$ 200} \rightarrow \frac{(200,200,0)}{\$ 1400} \rightarrow \frac{(200,0,200)}{\$ 2800} \rightarrow \frac{(0,300,100)}{\$ 3100}
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The Example


## Example: Production Planning

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Currently with 30 employees, each of whom makes 20 carpets per month and gets a monthly salary of $\$ 2000$.

With no initial surplus of carpets.

## Example: Production Planning

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## Example: Production Planning

Q: How can we handle the fluctuations in demand? There are three ways:
(1) Overtime. Overtime pay is $80 \%$ more than regular pay. Workers can put in at most $30 \%$ overtime.
(2) Hiring and firing, costing $\$ 320$ and $\$ 400$, respectively, per worker.
(3) Storing surplus production, costing $\$ 8$ per carpet per month. Currently without stored carpets on hand, and without any carpets stored at the end of year.
$w_{i}=$ number of workers during $i$-th month; $w_{0}=30$.
$x_{i}=$ number of carpets made during $i$-th month.
$o_{i}=$ number of carpets made by overtime in month $i$.
$h_{i}, f_{i}=$ number of workers hired and fired, respectively, at beginning of month $i$.
$s_{i} \quad=$ number of carpets stored at end of month $i ; s_{0}=0$.

## LP Formulation

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All variables must be nonnegative:

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The total number of carpets made per month consists of regular production plus overtime:

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x_{i}=20 w_{i}+o_{i}
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$i=1, \ldots, 12$.
The number of workers can potentially change at the start of each month:

$$
w_{i}=w_{i-1}+h_{i}-f_{i}
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The number of carpets stored at the end of each month is what we started with, plus the number we made, minus the demand for the month:

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The number of carpets stored at the end of each month is what we started with, plus the number we made, minus the demand for the month:

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And overtime is limited:

$$
o_{i} \leq 6 w_{i}
$$

## LP Formulation

The objective function is to minimize the total cost：

$$
\min 2000 \sum_{i} w_{i}+320 \sum_{i} h_{i}+400 \sum_{i} f_{i}+8 \sum_{i} s_{i}+180 \sum_{i} o_{i}
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In the example, most of the variables take on fairly large values, and thus rounding is unlikely to affect things too much.

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In NP problems, finding the optimum integer solution of an LP is an important but very hard problem, called integer linear programming.

## Duality

## Product Planning Revisit

Recall：

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Simplex declares the optimum solution to be $\left(x_{1}, x_{2}\right)=(100,300)$ ，with objective value 1900 ．
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We take the first inequality and add it to six times the second inequality:

$$
x_{1}+6 x_{2} \leq 2000
$$

## Product Planning Revisit

Multiplying the three inequalities by 0,5 , and 1 , respectively, and adding them up yields

$$
x_{1}+6 x_{2} \leq 1900
$$

## Multipliers

Let's investigate the issue by describing what we expect of these three multipliers, call them $y_{1}, y_{2}$, $y_{3}$.

| Multiplier | Inequality |  |  |
| :---: | :---: | :---: | :---: |
| $y_{1}$ | $x_{1}$ |  | $\leq 200$ |
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These $y_{i}$ 's must be nonnegative, otherwise they are unqualified to multiply inequalities.
After the multiplication and addition steps, we get the bound:

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\left(y_{1}+y_{3}\right) x_{1}+\left(y_{2}+y_{3}\right) x_{2} \leq 200 y_{1}+300 y_{2}+400 y_{3}
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We want the left-hand side to look like the objective function $x_{1}+6 x_{2}$ so that the right-hand side is an upper bound on the optimum solution.

## Multipliers

$$
x_{1}+6 x_{2} \leq 200 y_{1}+300 y_{2}+400 y_{3}
$$

if

$$
\begin{gathered}
y_{1}, y_{2}, y_{3} \geq 0 \\
y_{1}+y_{3} \geq 1 \\
y_{2}+y_{3} \geq 6
\end{gathered}
$$

The Dual Program

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We can easily find $y$ 's that satisfy the inequalities on the right by simply making them large enough, for example $\left(y_{1}, y_{2}, y_{3}\right)=(5,3,6)$.

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These particular multipliers tell us that the optimum solution of the LP is at most

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$$
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$$

What we want is a bound as tight as possible, so we minimize

$$
200 y_{1}+300 y_{2}+400 y_{3}
$$

subject to the preceding inequalities. This is a new linear program!

## The Dual Program

$$
\begin{gathered}
\min 200 y_{1}+300 y_{2}+400 y_{3} \\
y_{1}+y_{3} \geq 1 \\
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Here is just such a pair:

- Primal: $\left(x_{1}, x_{2}\right)=(100,300)$;
- Dual: $\left(y_{1}, y_{2}, y_{3}\right)=(0,5,1)$.


## The Dual Program

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If we find a pair of primal and dual feasible values that are equal，then they must both be optimal．
Here is just such a pair：
－Primal：$\left(x_{1}, x_{2}\right)=(100,300)$ ；
－Dual：$\left(y_{1}, y_{2}, y_{3}\right)=(0,5,1)$ ．
They both have value 1900 and certify each other＇s optimality．

## Matrix-Vector Form and Its Dual

$$
\begin{array}{cc}
\text { Primal LP } & \text { Dual LP } \\
& \\
\max c^{T} \mathbf{x} & \min \mathbf{y}^{T} b \\
A \mathbf{x} \leq b & \mathbf{y}^{T} A \geq c^{T} \\
\mathbf{x} \geq 0 & \mathbf{y} \geq 0
\end{array}
$$

Primal LP:

$$
\begin{gathered}
\max c_{1} x_{1}+\cdots+c_{n} x_{n} \\
a_{i 1} x_{1}+\cdots+a_{i n} x_{n} \leq b_{i} \text { for } i \in I \\
a_{i 1} x_{1}+\cdots+a_{i n} x_{n}=b_{i} \text { for } i \in E \\
x_{j} \geq 0 \text { for } j \in N
\end{gathered}
$$

## Dual LP:

$$
\begin{gathered}
\min b_{1} y_{1}+\cdots+b_{m} y_{m} \\
a_{1 j} y_{1}+\cdots+a_{m j} y_{m} \geq c_{j} \text { for } j \in N \\
a_{1 j} y_{1}+\cdots+a_{m j} y_{m}=c_{j} \text { for } j \notin N \\
y_{i} \geq 0 \text { for } i \in I
\end{gathered}
$$

$$
\begin{gathered}
\max x_{1}+6 x_{2} \\
x_{1} \leq 200 \\
x_{2} \leq 300 \\
x_{1}+x_{2} \leq 400 \\
x_{1}, x_{2} \geq 0
\end{gathered}
$$

$$
\begin{gathered}
\min 200 y_{1}+300 y_{2}+400 y_{3} \\
y_{1}+y_{3} \geq 1 \\
y_{2}+y_{3} \geq 6 \\
y_{1}, y_{2}, y_{3} \geq 0
\end{gathered}
$$

## Matrix-Vector Form and Its Dual

Theorem (Duality)
If a linear program has a bounded optimum, then so does its dual, and the two optimum values coincide.

## Complementary Slackness

The number of variables in the dual is equal to that of constraints in the primal and the number of constraints in the dual is equal to that of variables in the primal.

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An inequality constraint has slack if the slack variable is positive.
The complementary slackness refers to a relationship between the slackness in a primal constraint and the associated dual variable.

## LP and Its Dual



$$
\begin{gathered}
\min 200 y_{1}+300 y_{2}+400 y_{3} \\
y_{1}+y_{3} \geq 1 \\
y_{2}+y_{3} \geq 6 \\
y_{1}, y_{2}, y_{3} \geq 0
\end{gathered}
$$

$$
y_{1}=0, y_{2}=5, y_{3}=1
$$

## Complementary Slackness

## Theorem

Assume LP problem ( $P$ ) has a solution $x^{*}$ and its dual problem (D) has a solution $y^{*}$.
(1) If $x_{j}^{*}>0$, then the $j$-th constraint in ( $D$ ) is binding.
(2) If the $j$-th constraint in (D) is not binding, then $x_{j}^{*}=0$.
(3) If $y_{i}^{*}>0$, then the $i$-th constraint in $(P)$ is binding.
(4) If the $i$-th constraint in $(P)$ is not binding, then $y_{i}^{*}=0$.

## Complementary Slackness

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Proof.

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Proof.
Assignment!

## A Concrete Example for Duality

## Brewery Problem

Small brewery produces ale and beer.

- Production limited by scarce resources: corn, hops, barley malt.
- Recipes for ale and beer require different proportions of resources.

| Beverage | Corn(pounds) | Hops(ounces) | Malt(pounds) | Profit(\$) |
| :---: | :---: | :---: | :---: | :---: |
| Ale (barrel) | 5 | 4 | 35 | 13 |
| Beer (barrel) | 15 | 4 | 20 | 23 |
| constraint | 480 | 160 | 1190 |  |

## LP and its Dual

## LP and its Dual

$$
\begin{gathered}
\max 13 x_{1}+23 x_{2} \\
5 x_{1}+15 x_{2} \leq 480 \\
4 x_{1}+4 x_{2} \leq 160 \\
35 x_{1}+20 x_{2} \leq 1190 \\
x_{1}, x_{2} \geq 0
\end{gathered}
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## LP and its Dual

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\end{gathered}
$$

$$
\begin{gathered}
\min 480 y_{1}+160 y_{2}+1190 y_{3} \\
5 y_{1}+4 y_{2}+35 y_{3} \geq 13 \\
15 y_{1}+4 y_{2}+20 y_{3} \geq 23 \\
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$$
x_{1}^{*}=12, x_{2}^{*}=28
$$

Brewer：find optimal mix of beer and ale to maximize profits．

## LP and its Dual

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\begin{gathered}
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$x_{1}^{*}=12, x_{2}^{*}=28$
Brewer: find optimal mix of beer and ale to maximize profits.

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\begin{gathered}
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y_{1}, y_{2}, y_{3} \geq 0
\end{gathered}
$$

$$
y_{1}^{*}=1, y_{2}^{*}=2, y_{3}^{*}=0
$$

Entrepreneur: buy individual resources from brewer at min cost.

## LP Duality: Sensitivity Analysis

Q. How much should brewer be willing to pay (marginal price) for additional supplies of scarce resources?

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## LP Duality: Sensitivity Analysis

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A. corn $\$ 1$, hops $\$ 2$, malt $\$ 0$.
Q. Suppose a new product "light beer" is proposed. It requires 2 corn, 5 hops, 24 malt. How much profit must be obtained from light beer to justify diverting resources from production of beer and ale?
A. At least $2(\$ 1)+5(\$ 2)+24(\$ 0)=\$ 12 /$ barrel.

Referred Materials

## Referred Materials

Content of this lecture comes from Section 7.1 and 7.4 in [DPV07], Section 29.2 in [CLRS09], and Section 7.3 in [WS11].

