



# Mathematical Foundation of Computer Sciences II

Context-Free Languages and Pushdown Automata

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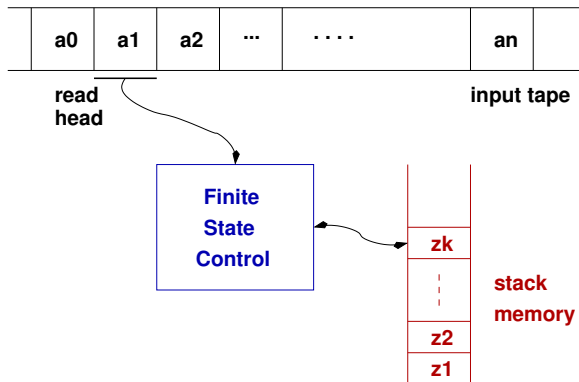
## A Program Example



```
void m() {  
    if (?) {  
        s(); right();  
        if (?) m();  
    } else {  
        up(); m(); down();  
    }  
}
```

```
void s() {  
    if (?) return;  
    up(); m(); down();  
}  
  
main() {  
    s();  
}
```

# A Program Example



## Context Free Languages

# An Example



The grammar

$$A \rightarrow 0A1$$

$$A \rightarrow B$$

$$B \rightarrow \#$$

# An Example



The grammar

$$A \rightarrow 0A1$$

$$A \rightarrow B$$

$$B \rightarrow \#$$

A derivation:

$$A \Rightarrow 0A1 \Rightarrow 00A11 \Rightarrow 000A111 \Rightarrow 000\#111.$$

## An Example



⟨SENTENCE⟩	→	⟨NOUN-PHRASE⟩⟨VERB-PHRASE⟩
⟨NOUN-PHRASE⟩	→	⟨CMPLX-NOUN⟩   ⟨CMPLX-NOUN⟩⟨PREP-PHRASE⟩
⟨VERB-PHRASE⟩	→	⟨CMPLX-VERB⟩   ⟨CMPLX-VERB⟩⟨PREP-PHRASE⟩
⟨PREP-PHRASE⟩	→	⟨PREP⟩⟨CMPLX-NOUN⟩
⟨CMPLX-NOUN⟩	→	⟨ARTICLE⟩⟨NOUN⟩
⟨CMPLX-VERB⟩	→	⟨VERB⟩   ⟨VERB⟩⟨NOUN-PHRASE⟩
⟨ARTICLE⟩	→	a   the
⟨NOUN⟩	→	boy   girl   flower
⟨VERB⟩	→	touches   likes   sees
⟨prep⟩	→	with

## An Example



⟨SENTENCE⟩ ⇒ ⟨NOUN-PHRASE⟩⟨VERB-PHRASE⟩  
 ⇒ ⟨CMPLX-NOUN⟩⟨VERB-PHRASE⟩  
 ⇒ ⟨ARTICLE⟩⟨NOUN⟩⟨VERB-PHRASE⟩  
 ⇒ a ⟨NOUN⟩⟨VERB-PHRASE⟩  
 ⇒ a boy⟨VERB-PHRASE⟩  
 ⇒ a boy⟨CMPLX-VERB⟩  
 ⇒ a boy⟨VERB⟩  
 ⇒ a boy sees.





## Definition

A **context-free grammar (CFG)** is a 4-tuple  $(V, \Sigma, R, S)$ , where

- 1  $V$  is a finite set called the **variables**,
- 2  $\Sigma$  is a finite set, disjoint from  $V$ , called the **terminals**,
- 3  $R$  is a finite set of **rules**, with each rule being a variable and a string of variables and terminals,
- 4  $S \in V$  is the **start variable**.

# Derivations



Let  $u, v, w$  be strings of variables and terminals, and

$$A \rightarrow w \in R$$

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The language of the grammar is  $\{w \in \Sigma^* \mid S \Rightarrow^* w\}$ .

which is a context-free language(CFL).

# Examples



- 1 Language  $\{0^n 1^n \mid n \geq 0\}$ , grammar



# Examples



- ❶ Language  $\{0^n 1^n \mid n \geq 0\}$ , grammar

$$S_1 \rightarrow 0S_11 \mid \epsilon.$$

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$$S_2 \rightarrow 1S_20 \mid \epsilon.$$

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- ❸ Language  $\{0^n 1^n \mid n \geq 0\} \cup \{1^n 0^n \mid n \geq 0\}$ , grammar

$$\begin{aligned} S &\rightarrow S_1 \mid S_2 \\ S_1 &\rightarrow 0S_11 \mid \epsilon \\ S_2 &\rightarrow 1S_20 \mid \epsilon. \end{aligned}$$



$$\langle \textit{EXPR} \rangle \rightarrow \langle \textit{EXPR} \rangle + \langle \textit{EXPR} \rangle \mid \langle \textit{EXPR} \rangle \times \langle \textit{EXPR} \rangle \mid (\langle \textit{EXPR} \rangle) \mid a$$



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The string  $a + a \times a$  have two different derivations:



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# Leftmost derivations



A derivation of a string  $w$  in a grammar  $G$  is a **leftmost derivation** if at every step the leftmost remaining variable is the one replaced.



# Ambiguity



A string  $w$  is derived **ambiguously** if it has two or more different leftmost derivations.



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$\{a^i b^j c^k \mid i = j \vee j = k\}$  is **inherently ambiguous**, i.e., its every **grammar** is ambiguous.

# Chomsky Normal Form



A context-free grammar is in **Chomsky normal form** if every rule is of the form

$$\begin{aligned} A &\rightarrow BC \\ A &\rightarrow a \end{aligned}$$

where  $a$  is any terminal and  $A$ ,  $B$  and  $C$  are any variables, except that  $B$  and  $C$  may be not the start variable.

In addition, we permit the rule  $S \rightarrow \epsilon$ , where  $S$  is the start variable.

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## Theorem

*Any context-free language is generated by a context-free grammar in Chomsky normal form.*

# Proof of the Theorem

- 1 Add a new start variable  $S_0$  with the rule  $S_0 \rightarrow S$ , where  $S$  is the original start variable.



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For each occurrence of  $A$  on the right-hand side of a rule, we add a new rule with that occurrence deleted.

- a  $R \rightarrow uAv$  will be replaced by  $R \rightarrow uv$ ;

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  - c For  $R \rightarrow A$ , we add  $R \rightarrow \epsilon$  unless we had previously removed  $R \rightarrow \epsilon$ .
- ③ Remove every  $A \rightarrow B$ .

Whenever a rule  $B \rightarrow u$  appears, where  $u$  is a string of variables and terminals, we add the rule  $A \rightarrow u$  unless this was previously removed.

## Proof of the Theorem (cont.)



- 1 New start variable  $S_0$ .
- 2 Remove every  $A \rightarrow \epsilon$ .
- 3 Remove every  $A \rightarrow B$ .

## Proof of the Theorem (cont.)



- 1 New start variable  $S_0$ .
- 2 Remove every  $A \rightarrow \epsilon$ .
- 3 Remove every  $A \rightarrow B$ .
- 4 Replace each rule  $A \rightarrow u_1 u_2 \cdots u_k$  with  $k \geq 3$  and each  $u_i$  is a variable or terminal with the rules

$$A \rightarrow u_1 A_1, A_1 \rightarrow u_2 A_2, A_2 \rightarrow u_3 A_3, \dots, \text{ and } A_{k-2} \rightarrow u_{k-1} u_k.$$

The  $A_i$ s are new variables. We replace any terminal  $u_i$  with the new variable  $U_i$  and add  $U_i \rightarrow u_i$ .

## An Example



Applying the first step to make a new start variable appears on the right.

$$S \rightarrow ASA \mid aB$$

$$A \rightarrow B \mid S$$

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## An Example



Remove  $\varepsilon$ -rules  $B \rightarrow \varepsilon$  on the left, and  $A \rightarrow \varepsilon$  on the right.

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$$\begin{aligned} S_0 &\rightarrow S \\ S &\rightarrow ASA \mid aB \mid a \mid AS \mid SA \mid S \\ A &\rightarrow B \mid S \mid \varepsilon \\ B &\rightarrow b \end{aligned}$$

## An Example



Remove unit rules  $S \rightarrow S$  on the left, and  $S_0 \rightarrow S$  on the right.

$$\begin{aligned} S_0 &\rightarrow S \\ S &\rightarrow ASA \mid aB \mid a \mid AS \mid SA \\ A &\rightarrow B \mid S \\ B &\rightarrow b \end{aligned}$$

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Remove unit rules  $S \rightarrow S$  on the left, and  $S_0 \rightarrow S$  on the right.

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## An Example



Remove unit rules  $A \rightarrow B$  on the left, and  $A \rightarrow S$  on the right.

$$S_0 \rightarrow ASA \mid aB \mid a \mid AS \mid SA$$

$$S \rightarrow ASA \mid aB \mid a \mid AS \mid SA$$

$$A \rightarrow B \mid S \mid b$$

$$B \rightarrow b$$

## An Example



Remove unit rules  $A \rightarrow B$  on the left, and  $A \rightarrow S$  on the right.

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$$\begin{aligned} S_0 &\rightarrow ASA \mid aB \mid a \mid AS \mid SA \\ S &\rightarrow ASA \mid aB \mid a \mid AS \mid SA \\ A &\rightarrow S \mid b \mid ASA \mid aB \mid a \mid AS \mid SA \\ B &\rightarrow b \end{aligned}$$

## An Example



Convert the remaining rules into the proper form by adding additional variables and rules.

$$\begin{aligned}S_0 &\rightarrow AA_1 \mid UB \mid a \mid SA \mid AS \\S &\rightarrow AA_1 \mid UB \mid a \mid SA \mid AS \\A &\rightarrow b \mid AA_1 \mid UB \mid a \mid SA \mid AS \\A_1 &\rightarrow SA \\U &\rightarrow a \\B &\rightarrow b\end{aligned}$$





## Theorem

*If  $G$  is a context-free grammar in Chomsky normal form then any  $w \in L(G)$  such that  $w \neq \varepsilon$  can be derived from the start state in exactly  $2|w| - 1$  steps.*

## Pushdown automata



## Definition

A **pushdown automata (PDA)** is a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$ , where

- 1  $Q$  is a finite set of **states**,
- 2  $\Sigma$  is a finite set of **input alphabet**,
- 3  $\Gamma$  is a finite set of **stack alphabet**,
- 4  $\delta : Q \times \Sigma_{\epsilon} \times \Gamma_{\epsilon} \rightarrow \mathcal{P}(Q \times \Gamma_{\epsilon})$  is **the transition function**,
- 5  $q_0 \in Q$  is the **start state**,
- 6  $F \subseteq Q$  is the set of **accept states**.

# Formal Definition of Computation

Let  $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$  be a pushdown automaton.  $M$  **accepts** input  $w$  if  $w$  can be written as  $w = w_1 \dots w_m$ , and sequences of states  $r_0, r_1, \dots, r_m \in Q$  and strings  $s_0, s_1, \dots, s_m \in \Gamma^*$  exist that satisfy the following three conditions.

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- ❶  $r_0 = q_0$  and  $s_0 = \epsilon$ .
- ❷ For  $i = 0, \dots, m-1$ , we have  $(r_{i+1}, b) \in \delta(r_i, w_{i+1}, a)$ , where  $s_i = at$  and  $s_{i+1} = bt$  for some  $a, b \in \Gamma_\epsilon$  and  $t \in \Gamma^*$ .
- ❸  $r_m \in F$ .

## PDA for $\{0^n 1^n \mid n \geq 0\}$

$$\begin{aligned}
 Q &= \{q_1, q_2, q_3, q_4\}, \\
 \Sigma &= \{0, 1\}, \\
 \Gamma &= \{0, \$\}, \\
 q_1 &\text{ is the start state} \\
 F &= \{q_1, q_4\}
 \end{aligned}$$

The transition function is defined by the following table, wherein blank entries signify  $\emptyset$

Input: Stack:	0			1			€		
	0	\$	€	0	\$	€	0	\$	€
$q_1$									$\{(q_2, \$)\}$
$q_2$			$\{(q_2, 0)\}$			$\{(q_3, €)\}$			
$q_3$						$\{(q_3, €)\}$			$\{(q_4, €)\}$
$q_4$									

# Equivalence of CFL and PDA

## Theorem

*A language is context free if and only if some pushdown automaton recognizes it.*

# Every Context-Free Language Can Be Recognized by a PDA

- 1 Place the marker symbol \$ and the start variable on the stack.



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- ① Place the marker symbol  $\$$  and the start variable on the stack.
- ② Repeat the following steps forever.
  - ① If the top of stack is a variable symbol  $A$ , nondeterministically select one of the rules for  $A$  and substitute  $A$  by the string on the right-hand side of the rule.

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  - ❷ If the top of stack is a terminal symbol  $a$ , read the next symbol from the input and compare it to  $a$ . If they match, repeat. If they do not match, reject on this branch of the nondeterminism.
  - ❸ If the top of stack is the symbol  $\$$ , enter the accept state. Doing so accepts the input if it has all been read.

## Push a long string in “one step”



Let  $q$  and  $r$  be states of the PDA and let  $a \in \Sigma_\epsilon$  and  $s \in \Gamma_\epsilon$ .

We want the PDA to go from  $q$  to  $r$  when it reads  $a$  and pops  $s$ . Furthermore, we want it to push the entire string  $u = u_1 \dots u_l$  on the stack at the same time.

$$\begin{aligned}(q_1, u_l) &\in \delta(q, a, s) \\ \delta(q_1, \epsilon, \epsilon) &= \{(q_2, u_{l-1})\} \\ \delta(q_2, \epsilon, \epsilon) &= \{(q_3, u_{l-2})\} \\ &\vdots \\ \delta(q_{l-1}, \epsilon, \epsilon) &= \{(r, u_1)\}\end{aligned}$$

We use the abbreviation

$$(r, u) \in \delta(q, a, s)$$



We construct a pushdown automaton  $P$  as follows.

The states of  $P$  are

$$Q = \{q_{start}, q_{loop}, q_{accept}\} \cup E$$

where  $E$  is the set of states we need for the construction in the previous slide.



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where  $E$  is the set of states we need for the construction in the previous slide.

- $\delta(q_{start}, \varepsilon, \varepsilon) = \{(q_{loop}, S\$)\}$
- $\delta(q_{loop}, \varepsilon, A) = \{(q_{loop}, w) \mid A \rightarrow w \text{ is a rule in the given grammar}\}$
- $\delta(q_{loop}, a, a) = \{(q_{loop}, \varepsilon)\}$
- $\delta(q_{loop}, \varepsilon, \$) = \{(q_{accept}, \varepsilon)\}$

# Every Language Recognized by a PDA is Context Free

Let  $P$  be a PDA. For each pair of states  $p$  and  $q$ , the grammar has a variable  $A_{pq}$  which generates all strings taking  $P$  from  $p$  with an empty stack to  $q$  with an empty stack.

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We modify  $P$  such that:

- 1 It has a single accept state  $q_{accept}$ .
- 2 It empties its stack before accepting.
- 3 Each transition either pushes a symbol onto the stack or pops one off the stack, but it does not do both at the same time.

# Inductive Definition of $A_{pq}$

Two possibilities occur during  $P$ 's computation on an input string  $x$ .

- 1 The symbol popped at the end is the symbol that was pushed at the beginning. Then, we have a rule  $A_{pq} \rightarrow aA_{rs}b$ .
- 2 Otherwise, we have a rule  $A_{pq} \rightarrow A_{pr}A_{rq}$ .



## Proof (1)

Assume  $P = (Q, \Sigma, \Gamma, \delta, q_0, \{q_{accept}\})$ .

The variables of the desired context-free grammar  $G$  are

$$\{A_{pq} \mid p, q \in Q\}$$

in which the start variable is  $A_{q_0, q_{accept}}$ .



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For the rules:

**R1** For each  $p, q, r, s \in Q$ ,  $u \in \Gamma$ , and  $a, b \in \Sigma_\varepsilon$ , if  $(r, u) \in \delta(p, a, \varepsilon)$  and  $(q, \varepsilon) \in \delta(s, b, u)$ , then  $G$  has the rule

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**R3** For each  $p \in Q$ ,  $G$  has the rule

$$A_{pp} \rightarrow \varepsilon$$



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If  $A_{pq}$  generates  $x$ , the  $x$  can bring  $P$  from  $p$  with empty stack to  $q$  with empty stack.

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**Induction step:** The derivation has  $k + 1$  step with  $A_{pq} \Rightarrow^* x$ . Thus, either  $A_{pq} \Rightarrow aA_{rs}b$  or  $A_{pq} \Rightarrow A_{pr}A_{rq}$ .

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For  $A_{pq} \Rightarrow A_{pr}A_{rq}$ , there exist  $y$  and  $z$  with  $x = yz$  such that  $A_{pr} \Rightarrow^* y$  and  $A_{rq} \Rightarrow^* z$  both in at most  $k$  steps. The claim then again follows from the induction hypothesis.

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If the stack is always non-empty in the middle of the computation, then:

- There is a  $u$  which is pushed in the first move and popped in the last move.
- In the first move, let  $a$  be the input and  $r$  be the state after; in the last move let  $b$  be the input and  $s$  be the state before.
- We deduce  $(r, u) \in \delta(p, a, \varepsilon)$  and  $(q, \varepsilon) \in \delta(s, b, u)$ . Hence,  $G$  has the rule  $A_{pq} \rightarrow aA_{rs}b$ .

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We can conclude by the induction hypothesis.

If the stack becomes empty in the middle of the computation, the claim then again follows from the induction hypothesis.



## Closure Properties

# Closure Properties



The context-free languages are closed under **union**, **concatenation**, and **kleene star**.

## Closure Properties - Union



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*Proof.*

$N_1 = (V_1, \Sigma_1, R_1, S_1)$  recognize  $A_1$ ,

$N_2 = (V_2, \Sigma_2, R_2, S_2)$  recognize  $A_2$ . w.l.o.g.  $V_1 \cap V_2 = \emptyset$ .

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**Union.**  $S$  is a new symbol. Let  $N = (V_1 \cup V_2 \cup \{S\}, \Sigma_1 \cup \Sigma_2, R, S)$ , where  $R = R_1 \cup R_2 \cup \{S \rightarrow S_1, S \rightarrow S_2\}$ .

## Closure Properties - Concatenation



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## Pumping Lemma

# The Pumping Lemma



## Lemma (Pumping Lemma)

If  $A$  is a context-free language, then there is a number  $p$  (the *pumping length*) where, if  $s$  is any string in  $A$  of length at least  $p$ , then  $s$  may be divided as  $s = uvxyz$  satisfying the conditions

- 1 for each  $i \geq 0$ ,  $uv^i xy^i z \in A$ ,
- 2  $|vy| > 0$ ,
- 3  $|vxy| < p$ .

# Proof



Let  $G$  be a CFG for CFL  $A$ . Let  $b$  be the maximum number of symbols in the right-hand side of a rule.

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For any string  $s \in A$  with  $|s| \geq p$ , any of its parse trees must be at least  $|V| + 1$  high.



## Proof



Let  $\tau$  be one parse tree of  $s$  with smallest number of nodes, whose height is at least  $|V| + 1$ . So  $\tau$  has a path from the root to a leaf of length  $|V| + 1$  with  $|V| + 2$  nodes.

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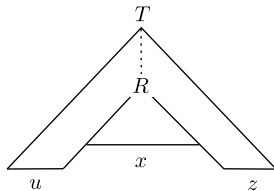
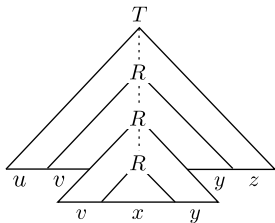
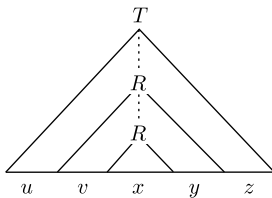
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We divide  $s$  into  $uvxyz$ :

- $u$  from the leftmost leaf of  $\tau$  to the leaf left next to the leftmost leaf of the subtree hanging on the first  $R$ ,
- $v$  from the leftmost leaf of the subtree hanging on the first  $R$  to the leaf left next to the leftmost leaf of the subtree hanging on the second  $R$ ,
- $x$  for all the leaves of the subtree hanging on the second  $R$ ,
- $y$  from the leaf right next to the rightmost leaf of the subtree hanging on the second  $R$  to the rightmost leaf of the subtree hanging on the first  $R$ ,
- $z$  from the leaf right next to the rightmost leaf of the subtree hanging on the first  $R$  to the rightmost leaf of  $\tau$ .

## Pumping Lemma





**Condition 1.** Replace the subtree of the second  $R$  by the subtree of the first  $R$  would validate that for each  $i \geq 0$ ,  $uv^i xy^i z \in A$ .

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**Condition 3.** To see  $|vxy| \leq p = b^{|V|+1}$ , note that  $vxy$  is generated by the first  $R$ . We can always choose  $R$  so that its last two occurrences fall within the bottom  $|V| + 1$  high. A tree of this height can generate a string of length at most  $b^{|V|+1} = p$ .



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$\{a^n b^n c^n \mid n \geq 0\}$  is not context free.

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- When both  $v$  and  $y$  contain only one type of symbols, i.e., one of  $a, b, c$ , then  $uv^2xy^2z$  cannot contain equal number of  $a$ 's,  $b$ 's, and  $c$ 's.

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- If either  $v$  or  $y$  contains more than one type of symbols, then  $uv^2xy^2z$  would have symbols interleaved.

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- Similarly  $vxy$  cannot occur only in the second half of  $s$ .
- If  $vxy$  straddles the midpoint of  $s$ , then pumping  $s$  to the form  $0^p 1^i 0^j 1^p$  cannot ensure  $i = j = p$ .

Other Computations

## Intersection of a CFL and a RL



### Theorem

*The intersection of a context-free language with a regular language is a context-free language.*

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# Proof



PDA  $M_1 = (Q_1, \Sigma, \Gamma_1, \delta_1, s_1, F_1)$  and DFA  $M_2 = (Q_2, \Sigma, \delta_2, s_2, F_2)$ .

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  - ② for each PDA rule  $(q_1, \epsilon, \beta) \rightarrow (p_1, r)$  and each  $q_2 \in Q_2$  add the following rule to  $\Delta$ 
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## Negative Results



The context free language are not closed under intersection or complementation.

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*Proof.*

Clearly  $\{a^n b^n c^m \mid m, n \geq 0\}$  and  $\{a^m b^n c^n \mid m, n \geq 0\}$  are both CFL. However their intersection,  $\{a^n b^n c^n \mid n \geq 0\}$ , is not.

## Negative Results



The context free language are not closed under intersection or complementation.

*Proof.*

Clearly  $\{a^n b^n c^m \mid m, n \geq 0\}$  and  $\{a^m b^n c^n \mid m, n \geq 0\}$  are both CFL. However their intersection,  $\{a^n b^n c^n \mid n \geq 0\}$ , is not.

To the second part of the statement,

$$L_1 \cap L_2 = \overline{\overline{L_1} \cup \overline{L_2}}$$

rules out the closure under complementation.