



# Mathematical Foundation of Computer Sciences IV

Decidability and Undecidability

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## Decidability on Regular Languages

# Decidable problems concerning regular languages (1)

$$A_{DFA} = \{\langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w\}$$

That is, for every  $w \in \Sigma^*$  and DFA  $B$ ,  $w \in L(B) \iff \langle B, w \rangle \in A_{DFA}$

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### Theorem

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### Proof (1)

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$M$  on  $\langle B, w \rangle$ :

- 1 Simulate  $B$  on input  $w$ .
- 2 If the simulation ends in an accepting state, then accept. If it ends in a nonaccepting state, then reject.

## Proof (2)

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- The representation of  $B$  is a list of  $Q$ ,  $\Sigma$ ,  $\delta$ ,  $q_0$ , and  $F$ .



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  - 1 It keeps track of  $B$ 's current state and position in  $w$  by writing this information down on its tape.
  - 2 Initially,  $B$ 's current state is  $q_0$  and current input position is the leftmost symbol of  $w$ .

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  - 3 The states and position are updated according to the specified transition function  $\delta$ .

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  - ② Initially,  $B$ 's current state is  $q_0$  and current input position is the leftmost symbol of  $w$ .
  - ③ The states and position are updated according to the specified transition function  $\delta$ .
  - ④ When  $M$  finishes processing the last symbol of  $w$ ,  $M$  accepts the input if  $B$  is in an accepting state;  $M$  rejects the input if  $B$  is in a nonaccepting state.

## Decidable problems concerning regular languages (2)



$$A_{NFA} = \{\langle B, w \rangle \mid B \text{ is a NFA that accepts input string } w\}$$

That is, for every  $w \in \Sigma^*$  and NFA  $B$ ,  $w \in L(B) \iff \langle B, w \rangle \in A_{NFA}$

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### Theorem

$A_{NFA}$  is a decidable language.



# Proof (1)



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## Proof (1)



The simplest proof is to simulate an NFA using nondeterministic Turing machine, as we used the (deterministic) Turing machine  $M$  to simulate a DFA.

Instead we design a (deterministic) Turing machine  $N$  which uses  $M$  as a subroutine.

### Proof (2)

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$N$  on  $\langle B, w \rangle$ :

## Proof (2)



$N$  on  $\langle B, w \rangle$ :

- 1 Convert NFA  $B$  to an equivalent DFA  $C$  using the subset construction.
- 2 Run TM  $M$  from the previous Theorem on input  $\langle C, w \rangle$ .
- 3 If  $M$  accepts, then accept; otherwise reject.

## Decidable problems concerning regular languages (3)



$$A_{\text{REG}} = \{\langle R, w \rangle \mid R \text{ is a regular expression that generates } w\}$$

### Theorem

$A_{\text{REG}}$  is a decidable language.



$P$  on  $\langle R, w \rangle$ :

- 1 Convert  $R$  to an equivalent NFA  $A$ .
- 2 Run TM  $N$  from the previous theorem on input  $\langle A, w \rangle$ .
- 3 If  $N$  accepts, then accept; otherwise reject.

# Testing the emptiness



$$E_{DFA} = \{\langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset\}$$

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## Theorem

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A DFA accepts some string if and only if reaching an accept state from the start state by traveling along the arrows of the DFA is possible.

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$T$  on  $\langle A \rangle$ :

- Mark the start state of  $A$ .
- Repeat until no new states get marked:
  - Mark any state that has a transition coming into it from any state that is already marked.
- If no accept state is marked, then accept; otherwise, reject.

# Testing equality



$$EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$$



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## Theorem

$EQ_{DFA}$  is a decidable language.

## Proof (1)



From  $A$  and  $B$  we construct a DFA  $C$  such that

$$L(C) = (L(A) \cap \overline{L(B)}) \cup (\overline{L(A)} \cap L(B))$$

i.e., the **symmetric difference** between  $L(A)$  and  $L(B)$ . Then

$$L(A) = L(B) \iff L(C) = \emptyset$$

## Proof (2)



$F$  on  $\langle A, B \rangle$ :

- 1 Construct DFA  $C$  from  $A$  and  $B$ .
- 2 Run TM  $T$  from the previous Theorem on input  $\langle C \rangle$ .
- 3 If  $T$  accepts, then accept; otherwise reject.

## Decidability on Context-Free Languages

# Decidable problems concerning context-free languages

$$A_{CFG} = \{\langle R, w \rangle \mid R \text{ is a CFG that generates } w\}$$

## Theorem

$A_{CFG}$  is a decidable language.





For CFG  $G$  and string  $w$ , we want to determine whether  $G$  generates  $w$ .

One idea is to use  $G$  to go through all derivations to determine whether any is a derivation of  $w$ . Then if  $G$  does not generate  $w$ , this algorithm would never halt. It gives a Turing machine that is a **recognizer**, but not a **decider**.



## Recall: Chomsky Normal Form

A context-free grammar is in **Chomsky normal form** if every rule is of the form

$$\begin{aligned} A &\rightarrow BC \\ A &\rightarrow a \end{aligned}$$

where  $a$  is any terminal and  $A$ ,  $B$  and  $C$  are any variables, except that  $B$  and  $C$  may be not the start variable. In addition, we permit the rule  $S \rightarrow \epsilon$ , where  $S$  is the start variable.

### Theorem

Any context-free language is generated by a context-free grammar in Chomsky normal form.

### Theorem

If  $G$  is a context-free grammar in Chomsky normal form then any  $w \in L(G)$  such that  $w \neq \epsilon$  can be derived from the start state in exactly  $2|w| - 1$  steps.



$S$  on  $\langle G, w \rangle$ :

- 1 Convert  $G$  to an equivalent grammar in Chomsky normal form.
- 2 List all derivations with  $2|w| - 1$  steps; except if  $|w| = 0$ , then instead check whether there is a rule  $S \rightarrow \epsilon$ .
- 3 If any of these derivations generates  $w$ , then accept; otherwise reject.

# Testing the emptiness



$$E_{CFG} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset\}$$

# Testing the emptiness



$$E_{CFG} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset\}$$

## Theorem

$E_{CFG}$  is a decidable language.

## Proof (1)



To determine whether  $L(G) = \emptyset$ , the algorithm might try going through all possible  $w$ 's, one by one. But there are infinitely many  $w$ 's to try, so this method could end up running forever.

Instead, the algorithm solves a more general problem: **determine for each variable whether that variable is capable of generating a string of terminals.**

- First, the algorithm marks all the terminal symbols in the grammar.
- It scans all the rules of the grammar. If it finds a rule that permits some variable to be replaced by some string of symbols, all of which are already marked, then it marks this variable.

## Proof (2)



$R$  on  $\langle G \rangle$ :

- Mark all terminal symbols in  $R$ .
- Repeat until no new variables get marked:
  - Mark any variable  $A$  where  $G$  contains a rule  $A \rightarrow U_1 \dots U_k$  and all  $U_i$ 's have already been marked.
- If the start variable is not marked, then accept; otherwise, reject.

# Testing equality



$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$





$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$

## Theorem

$EQ_{CFG}$  is a **not** decidable language.



### Theorem

*Every context-free language is decidable.*

Recall using Chomsky normal form, we have shown:

### Theorem

$$A_{CFG} = \{\langle R, w \rangle \mid R \text{ is a CFG that generates } w\}$$

*is a decidable language.*

## Undecidability

# Testing equality between context-free languages

$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$

## Theorem

$EQ_{CFG}$  is a **not** decidable language.

# Testing membership of Turing recognized languages



$$A_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w\}$$

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$$A_{TM} = \{\langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w\}$$

## Theorem

$A_{TM}$  is **not** decidable.

## Theorem

$A_{TM}$  is Turing-recognizable.

$U$  on  $\langle M, w \rangle$ :

- 1 Simulate  $M$  on  $w$ .
- 2 If  $M$  enters its accept state, then accept, if it enters its reject state, reject.

## Theorem

$A_{TM}$  is Turing-recognizable.

$U$  on  $\langle M, w \rangle$ :

- 1 Simulate  $M$  on  $w$ .
- 2 If  $M$  enters its accept state, then accept, if it enters its reject state, reject.

$U$  is a **universal Turing machine** first proposed by Alan Turing in 1936. This machine is called **universal** because it is capable of simulating any other Turing machine from the description of that machine.



## The Diagonalization Method

## Definition

Let  $f : A \rightarrow B$  be a function.

- $f$  is **one-to-one** if  $f(a) \neq f(a')$  whenever  $a \neq a'$ .
- $f$  is onto if for every  $b \in B$  there is an  $a \in A$  with  $f(a) = b$ .

$A$  and  $B$  are the same size if there is a one-to-one, onto function  $d : A \rightarrow B$ .

A function that is both one-to-one and onto is a **correspondence**.

injective	one-to-one
surjective	onto
bijective	one-to-one and onto

# Cantor's Theorem



## Definition

A is **countable** if it is either finite or has the same size as  $\mathbb{N}$ .

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## Definition

A is **countable** if it is either finite or has the same size as  $\mathbb{N}$ .

## Theorem

$\mathbb{R}$  is not countable.

# Cantor's Theorem



## Corollary

*Some languages are not Turing-recognizable.*

# Proof

We fix an alphabet  $\Sigma$ .

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We fix an alphabet  $\Sigma$ .

- $\Sigma^*$  is countable.
- The set of all TMs is countable, as every  $M$  can be identified with a string  $\langle M \rangle$ .
- The set of all languages over  $\Sigma$  is uncountable.

# An undecidable language



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# An undecidable language



$$A_{TM} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$$

## Theorem

$A_{TM}$  is undecidable.

## Proof (1)



Assume  $H$  is a decider for  $A_{TM}$ . That is

$$H(\langle M, w \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ accepts } w \\ \text{reject} & \text{if } M \text{ does not accept} \end{cases}$$

## Proof (2)



$D$  on  $\langle M \rangle$ , where  $M$  is a TM:

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$D$  on  $\langle M \rangle$ , where  $M$  is a TM:

- 1 Run  $H$  on input  $\langle M, \langle M \rangle \rangle$ .
- 2 Output the opposite of what  $H$  outputs. That is, if  $H$  accepts, then reject; and if  $H$  rejects, then accept.

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$D$  on  $\langle M \rangle$ , where  $M$  is a TM:

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$$D(\langle M \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ does not accept } \langle M \rangle \\ \text{reject} & \text{if } M \text{ accepts } \langle M \rangle \end{cases}$$



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- 1 Run  $H$  on input  $\langle M, \langle M \rangle \rangle$ .
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$$D(\langle M \rangle) = \begin{cases} \text{accept} & \text{if } M \text{ does not accept } \langle M \rangle \\ \text{reject} & \text{if } M \text{ accepts } \langle M \rangle \end{cases}$$

$$D(\langle D \rangle) = \begin{cases} \text{accept} & \text{if } D \text{ does not accept } \langle D \rangle \\ \text{reject} & \text{if } D \text{ accepts } \langle D \rangle \end{cases}$$

## Proof (3)



	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	...
$M_1$	accept		accept		
$M_2$	accept	accept	accept	accept	
$M_3$					...
$M_4$	accept	accept			
$\vdots$			$\vdots$		

Entry  $i, j$  is accept if  $M_i$  accepts  $\langle M_j \rangle$ .

	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	...
$M_1$	accept	reject	accept	reject	
$M_2$	accept	accept	accept	accept	
$M_3$	reject	reject	reject	reject	...
$M_4$	accept	accept	reject	reject	
$\vdots$			$\vdots$		

Entry  $i, j$  is the value of  $H$  on input  $M_i, \langle M_j \rangle$

## Proof (4)



	$\langle M_1 \rangle$	$\langle M_2 \rangle$	$\langle M_3 \rangle$	$\langle M_4 \rangle$	...	$\langle D \rangle$	...
$M_1$	accept	reject	accept	reject		accept	
$M_2$	accept	accept	accept	accept	...	accept	
$M_3$	reject	reject	reject	reject		reject	...
$M_4$	accept	accept	reject	reject		accept	
$\vdots$			$\vdots$			$\vdots$	
$D$	reject	reject	accept	accept		?	
$\vdots$			$\vdots$				

If  $D$  is in the figure, then a contradiction occurs at ?

## Definition

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## Theorem

*A language is decidable if and only if it is Turing recognizable and co-Turing-recognizable.*



If  $A$  is decidable, then both  $A$  and  $\overline{A}$  are Turing-recognizable: Any decidable language is Turing-recognizable, and the complement of a decidable language also is decidable.



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Assume both  $A$  and  $\overline{A}$  are Turing recognizable by  $M_1$  and  $M_2$  respectively.



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The TM  $M$  on input  $w$ :





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- 1 Run  $M_1$  and  $M_2$  on input  $w$  in parallel.



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The TM  $M$  on input  $w$ :

- 1 Run  $M_1$  and  $M_2$  on input  $w$  in parallel.
- 2 If  $M_1$  accepts, then accept; and if  $M_2$  accepts, then reject.

Clearly,  $M$  decides  $A$ .

# Corollary



## Corollary

$\overline{A_{TM}}$  is not Turing-recognizable.

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$\overline{A_{TM}}$  is not Turing-recognizable.

*Proof.*

$A_{TM}$  is Turing-recognizable but not decidable.