

VI. Church-Turing Thesis

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Fundamental Question

How do computation models characterize the informal notion of effective computability?

Fundamental Result

Theorem. The set of functions definable in λ -Calculus (Turing Machine Model, Unlimited Random Access Machine Model) is precisely the set of recursive functions.

Proof.

We have already showed that

μ -definable \Rightarrow λ -definable \Rightarrow Turing definable \Rightarrow URM-definable.

We have to show that URM-definable \Rightarrow μ -definable. □

Synopsis

1. Gödel Encoding
2. Kleene's Proof
3. Church-Turing Thesis

Gödel Encoding

Gödel's Insight

The set of **syntactical objects** of a formal system is denumerable.

More importantly, every syntactical object can be coded up **effectively** by a number in such a way that a unique syntactical object can be recovered from the number.

This is the crucial technique Gödel used in his proof of the Incompleteness Theorem.

Enumeration

An **enumeration** of a set X is a **surjection** $g : \omega \rightarrow X$;
this is often represented by writing $\{x_0, x_1, x_2, \dots\}$.

It is an enumeration without repetition if g is injective.

Denumeration

A set X is **denumerable** if there is a **bijection** $f : X \rightarrow \omega$.
(denumerate = denote + enumerate)

Let X be a set of “finite objects”.

Then X is **effectively denumerable** if there is a **bijection** $f : X \rightarrow \omega$ such that both f and f^{-1} are computable.

Encoding Pair

Fact. $\omega \times \omega$ is effectively denumerable.

Proof.

A bijection $\pi : \omega \times \omega \rightarrow \omega$ is defined by

$$\begin{aligned}\pi(m, n) &\stackrel{\text{def}}{=} 2^m(2n + 1) - 1, \\ \pi^{-1}(l) &\stackrel{\text{def}}{=} (\pi_1(l), \pi_2(l)),\end{aligned}$$

where

$$\begin{aligned}\pi_1(x) &\stackrel{\text{def}}{=} (x + 1)_1, \\ \pi_2(x) &\stackrel{\text{def}}{=} ((x + 1)/2^{\pi_1(x)} - 1)/2.\end{aligned}$$



Encoding Tuple

Fact. $\omega^+ \times \omega^+ \times \omega^+$ is effectively denumerable.

Proof.

A bijection $\zeta : \omega^+ \times \omega^+ \times \omega^+ \rightarrow \omega$ is defined by

$$\begin{aligned}\zeta(m, n, q) &\stackrel{\text{def}}{=} \pi(\pi(m-1, n-1), q-1), \\ \zeta^{-1}(l) &\stackrel{\text{def}}{=} (\pi_1(\pi_1(l)) + 1, \pi_2(\pi_1(l)) + 1, \pi_2(l) + 1).\end{aligned}$$

□

Encoding Finite String

Fact. $\bigcup_{k>0} \omega^k$ is effectively denumerable.

Proof.

A bijection $\tau : \bigcup_{k>0} \omega^k \rightarrow \omega$ is defined by

$$\tau(a_1, \dots, a_k) \stackrel{\text{def}}{=} 2^{a_1} + 2^{a_1+a_2+1} + 2^{a_1+a_2+a_3+2} + \dots \\ + 2^{a_1+a_2+a_3+\dots+a_k+k-1} - 1.$$

Now given x it is easy to find $b_1 < b_2 < \dots < b_k$ such that

$$2^{b_1} + 2^{b_2} + 2^{b_3} + \dots + 2^{b_k} = x + 1.$$

It is then clear how to calculate $a_1, a_2, a_3, \dots, a_k$. Details are next. □

Encoding Finite String

A number $x \in \omega$ has a unique expression as

$$x = \sum_{i=0}^{\infty} \alpha_i 2^i,$$

where α_i is either 0 or 1 for all $i \geq 0$.

1. The function $\alpha(i, x) = \alpha_i$ is primitive recursive:

$$\alpha(i, x) = \text{rm}(2, \text{qt}(2^i, x)).$$

2. The function $\ell(x) = \text{if } x > 0 \text{ then } k \text{ else } 0$ is primitive recursive:

$$\ell(x) = \sum_{i < x} \alpha(i, x).$$

Encoding Finite String

3. If $x > 0$ then it has a unique expression as

$$x = 2^{b_1} + 2^{b_2} + \dots + 2^{b_k},$$

where $1 \leq k$ and $0 \leq b_1 < b_2 < \dots < b_k$.

The function $b(i, x) = \text{if } (x > 0) \wedge (1 \leq i \leq \ell(x)) \text{ then } b_i \text{ else } 0$ is primitive recursive:

$$b(i, x) = \begin{cases} \mu y < x \left(\sum_{k \leq y} \alpha(k, x) = i \right), & \text{if } (x > 0) \wedge (1 \leq i \leq \ell(x)); \\ 0, & \text{otherwise.} \end{cases}$$

Encoding Finite String

4. If $x > 0$ then it has a unique expression as

$$x = 2^{a_1} + 2^{a_1+a_2+1} + \dots + 2^{a_1+a_2+\dots+a_k+k-1}.$$

The function $a(i, x) = a_i$ is primitive recursive:

$$\begin{aligned} a(i, x) &= b(i, x), \quad \text{if } i = 0 \text{ or } i = 1, \\ a(i + 1, x) &= (b(i + 1, x) \dot{-} b(i, x)) \dot{-} 1, \quad \text{if } i \geq 1. \end{aligned}$$

We conclude that $a_1, a_2, a_3, \dots, a_k$ can be calculated by primitive recursive functions.

Encoding Programme

Let \mathcal{I} be the set of all instructions.

Let \mathcal{P} be the set of all programs.

The objects in \mathcal{I} , and \mathcal{P} as well, are 'finite objects'.

Encoding Programme

Theorem. \mathcal{I} is effectively denumerable.

Proof.

The bijection $\beta : \mathcal{I} \rightarrow \omega$ is defined as follows:

$$\beta(Z(n)) = 4(n - 1),$$

$$\beta(S(n)) = 4(n - 1) + 1,$$

$$\beta(T(m, n)) = 4\pi(m - 1, n - 1) + 2,$$

$$\beta(J(m, n, q)) = 4\zeta(m, n, q) + 3.$$

The converse β^{-1} is easy. □

Encoding Programme

Theorem. \mathcal{P} is effectively denumerable.

Proof.

The bijection $\gamma : \mathcal{P} \rightarrow \omega$ is defined as follows:

$$\gamma(P) = \tau(\beta(l_1), \dots, \beta(l_s)),$$

assuming $P = l_1, \dots, l_s$.

The converse γ^{-1} is obvious. □

Gödel Number of Programme

The value $\gamma(P)$ is called the **Gödel number** of P .

$$\begin{aligned} P_n &= \text{the programme with Godel index } n \\ &= \gamma^{-1}(n) \end{aligned}$$

We shall fix this particular encoding function γ throughout.

Example

Let P be the program $T(1, 3), S(4), Z(6)$.

$$\beta(T(1, 3)) = 18, \beta(S(4)) = 13, \beta(Z(6)) = 20.$$

$$\gamma(P) = 2^{18} + 2^{32} + 2^{53} - 1.$$

Example

Consider P_{4127} .

$$4127 = 2^5 + 2^{12} - 1.$$

$$\beta(l_1) = 4 + 1, \beta(l_2) = 4\pi(1, 0) + 2.$$

So P_{4127} is $S(2); T(2, 1)$.

Kleene's Proof

Kleene demonstrated how to prove that machine computable functions are recursive functions.

Proof in Detail

The state of the computation of the program $P_e(\tilde{x})$ can be described by a **configuration** and an **instruction number**.

A **state** can be coded up by the number

$$\sigma = \pi(c, j),$$

where c is the configuration that codes up the current values in the registers

$$c = 2^{r_1} 3^{r_2} \dots = \prod_{i \geq 1} p_i^{r_i},$$

and j is the next instruction number.

Proof in Detail

To describe the changes of the states of $P_e(\tilde{x})$, we introduce three $(n+2)$ -ary functions:

$$\begin{aligned}c_n(e, \tilde{x}, t) &= \text{the configuration after } t \text{ steps of } P_e(\tilde{x}), \\j_n(e, \tilde{x}, t) &= \text{the number of the next instruction after } t \text{ steps} \\&\quad \text{of } P_e(\tilde{x}) \text{ (it is 0 if } P_e(\tilde{x}) \text{ stops in } t \text{ or less steps),} \\ \sigma_n(e, \tilde{x}, t) &= \pi(c_n(e, \tilde{x}, t), j_n(e, \tilde{x}, t)).\end{aligned}$$

If σ_n is primitive recursive, then c_n, j_n are primitive recursive.

Proof in Detail

If the computation of $P_e(\tilde{x})$ stops, it does so in

$$\mu t(j_n(e, \tilde{x}, t) = 0)$$

steps. Then the final configuration is

$$c_n(e, \tilde{x}, \mu t(j_n(e, \tilde{x}, t) = 0)).$$

We conclude that the value of the computation $P_e(\tilde{x})$ is

$$(c_n(e, \tilde{x}, \mu t(j_n(e, \tilde{x}, t) = 0)))_1.$$

Proof in Detail

The function σ_n can be defined as follows:

$$\begin{aligned}\sigma_n(e, \tilde{x}, 0) &= \pi(2^{x_1} 3^{x_2} \dots p_n^{x_n}, 1), \\ \sigma_n(e, \tilde{x}, t+1) &= \pi(\text{config}(e, \sigma_n(e, \tilde{x}, t)), \text{next}(e, \sigma_n(e, \tilde{x}, t))),\end{aligned}$$

where

- ▶ $\text{config}(e, \pi(c, j))$ is the configuration after $t+1$ steps;
- ▶ $\text{next}(e, \pi(c, j))$ is the new number after $t+1$ steps.

Proof in Detail

$\ln(e)$ = the number of instructions in P_e ;

$$\text{gn}(e, j) = \begin{cases} \text{the code of } I_j \text{ in } P_e, & \text{if } 1 \leq j \leq \ln(e), \\ 0, & \text{otherwise.} \end{cases}$$

Both functions are primitive recursive since

$$\begin{aligned} \ln(e) &= \ell(e + 1), \\ \text{gn}(e, j) &= a(j, e + 1). \end{aligned}$$

Proof in Detail

$u(z) = m$ whenever $z = \beta(Z(m))$ or $z = \beta(S(m))$:

$$u(z) = \text{qt}(4, z) + 1.$$

$u_1(z) = m_1$ and $u_2(z) = m_2$ whenever $z = \beta(T(m_1, m_2))$:

$$u_1(z) = \pi_1(\text{qt}(4, z)) + 1,$$

$$u_2(z) = \pi_2(\text{qt}(4, z)) + 1.$$

$v_1(z) = m_1$ and $v_2(z) = m_2$ and $v_3(z) = q$ if $z = \beta(J(m_1, m_2, q))$:

$$v_1(z) = \pi_1(\pi_1(\text{qt}(4, z))) + 1,$$

$$v_2(z) = \pi_2(\pi_1(\text{qt}(4, z))) + 1,$$

$$v_3(z) = \pi_2(\text{qt}(4, z)) + 1.$$

Proof in Detail

The change in the configuration c effected by instruction $Z(m)$:

$$\text{zero}(c, m) = \text{qt}(p_m^{(c)m}, c).$$

The change in the configuration c effected by instruction $S(m)$:

$$\text{succ}(c, m) = p_m c.$$

The change in the configuration c effected by instruction $T(m, n)$:

$$\text{tran}(c, m, n) = \text{qt}(p_n^{(c)n}, p_n^{(c)m} c).$$

Proof in Detail

The following function

$\text{ch}(c, z)$ = the resulting configuration when the configuration c is operated on by the instruction with code number z .

is primitive recursive since

$$\text{ch}(c, z) = \begin{cases} \text{zero}(c, u(z)), & \text{if } \text{rm}(4, z) = 0, \\ \text{succ}(c, u(z)), & \text{if } \text{rm}(4, z) = 1, \\ \text{tran}(c, u_1(z), u_2(z)), & \text{if } \text{rm}(4, z) = 2, \\ c, & \text{if } \text{rm}(4, z) = 3. \end{cases}$$

Proof in Detail

The following function

$$v(c, j, z) = \begin{cases} \text{the number } j' \text{ of the next instruction} \\ \text{when the configuration } c \text{ is operated} & \text{if } j > 0, \\ \text{on by the } j\text{th instruction with code } z, & \\ 0, & \text{if } j = 0. \end{cases}$$

is primitive recursive since

$$v(c, j, z) = \begin{cases} j + 1, & \text{if } \text{rm}(4, z) \neq 3, \\ j + 1, & \text{if } \text{rm}(4, z) = 3 \wedge (c)_{v_1(z)} \neq (c)_{v_2(z)}, \\ v_3(z), & \text{if } \text{rm}(4, z) = 3 \wedge (c)_{v_1(z)} = (c)_{v_2(z)}. \end{cases}$$

Proof in Detail

$$\text{config}(e, \sigma) = \begin{cases} \text{ch}(\pi_1(\sigma), \text{gn}(e, \pi_2(\sigma))), & \text{if } 1 \leq \pi_2(\sigma) \leq \ln(e), \\ \pi_1(\sigma), & \text{otherwise.} \end{cases}$$

$$\text{next}(e, \sigma) = \begin{cases} v(\pi_1(\sigma), \pi_2(\sigma), \text{gn}(e, \pi_2(\sigma))), & \text{if } 1 \leq \pi_2(\sigma) \leq \ln(e), \\ 0, & \text{otherwise.} \end{cases}$$

Proof in Detail

We conclude that the functions c_n, j_n, σ_n are primitive recursive.

Further Constructions

For each $n \geq 1$, the following predicates are primitive recursive:

1. $S_n(e, \tilde{x}, y, t) \stackrel{\text{def}}{=} 'P_e(\tilde{x}) \downarrow y \text{ in } t \text{ or fewer steps}'.$
2. $H_n(e, \tilde{x}, t) \stackrel{\text{def}}{=} 'P_e(\tilde{x}) \downarrow \text{ in } t \text{ or fewer steps}'.$

They are defined by

$$\begin{aligned} S_n(e, \tilde{x}, y, t) &\stackrel{\text{def}}{=} j_n(e, \tilde{x}, t) = 0 \wedge (c_n(e, \tilde{x}, t))_1 = y, \\ H_n(e, \tilde{x}, t) &\stackrel{\text{def}}{=} j_n(e, \tilde{x}, t) = 0. \end{aligned}$$

Kleene's Normal Form Theorem

Let $\phi_e^{(n)}$ denote the n -ary function computed by P_e .

Theorem. (Kleene)

There is a primitive recursive function $U(x)$ and, for each $n \geq 1$, a primitive recursive predicate $T_n(e, \tilde{x}, z)$ such that

1. $\phi_e^{(n)}(\tilde{x})$ is defined if and only if $\exists z.T_n(e, \tilde{x}, z)$.
2. $\phi_e^{(n)}(\tilde{x}) \simeq U(\mu z T_n(e, \tilde{x}, z))$.

Proof.

(1) $T_n(e, \tilde{x}, z) = S_n(e, \tilde{x}, \pi_1(z), \pi_2(z))$.

(2) Let $U(x) = \pi_1(x)$. Then $\phi_e^{(n)}(\tilde{x}) \simeq U(\mu z.T_n(e, \tilde{x}, z))$. □

Every computable function can be obtained from a primitive recursive function by using at most one application of the μ -operator in a standard manner.

Church-Turing Thesis

Church-Turing Thesis.

The functions definable in all computation models are the same.
They are precisely the **computable functions**.

- ▶ Church believed that all computable functions are λ -definable.
- ▶ Kleene termed it **Church Thesis**.
- ▶ Gödel accepted it only after he saw Turing's equivalence proof.
- ▶ Church-Turing Thesis is now universally accepted.

Computable Function

Let \mathcal{C} be the set of all computable functions.

Let \mathcal{C}_n be the set of all n -ary computable functions.

Power of Church-Turing Thesis

Noone has come up with a computable function that is not in \mathcal{C} .

When you are convincing people of your model of computation, you are constructing an effective translation from your model to a well-known computation model.

Making Use of Church-Turing Thesis

Church-Turing Thesis allows us to give an informal argument for the computability of a function.

We will make use of CTT in this way without explicitly defining it.

Comment on Church-Turing Thesis

CTT and Physical Implementation

- ▶ Deterministic Turing Machines are physically implementable. This is the well-known **von Neumann Architecture**.
- ▶ Are quantum computers physically implementable? Can a quantum computer compute more or more efficiently?

CTT, is it a **Law of Nature** or a **Wisdom of Human**?